

PALM BEACH COUNTY CRIMINAL JUSTICE COMMISSION
LAW ENFORCEMENT PLANNING COUNCIL
AGENDA

Thursday, April 22, 2021 – 9:30 a.m.

- I. Welcome and opening comments by Chief Sean Brammer, Chairman
 - a. Reminder to submit the Law Enforcement MOU to DCF
- II. Roll Call/Sign-in (*please use the chat box to sign-in*)
- III. Introduction of Guests
- IV. Approval and/or Additions to the Agenda and Minutes
- V. Updates
 - a. Language Access Considerations for Law Enforcement Training: *Anton Tripolskii, JD, Attorney Advisor, Battered Women's Justice Project*
 - b. Policing Forums and JAG-Countywide Grant Program: *Executive Director Regenia Herring, Criminal Justice Commission*
 - c. U.S. Secret Service Report Averting Targeted School Violence
- VI. New Business
 - a. Purpose of the Law Enforcement Planning Council: *Chairman Sean Brammer*
- VII. Old Business
- VIII. Liaison Updates
 - a. Data Sharing: *Chief Brian Smith*
 - b. Community Engagement Task Force: *Chief Javaro Sims*
 - c. Sexual Assault Response Team: *Chief Michele Miuccio*
 - d. Coordinated Community Response Team: *Chief Nathan Osgood*
 - e. Criminal Justice Institute: *Director Joseph Tata*
 - f. Communications/Interoperability: *Chief Robert Mangold*
 - g. School Safety Subcommittee: *Judge James Martz*

- h. State Attorney's Office: *Craig Williams, Chief Assistant State Attorney*
- i. Palm Beach County Sheriff's Office: *Chief Deputy Frank DeMario*
- j. Palm Beach County School District Police Department: *Chief Frank Kitzerow*
- k. State and Federal Updates

IX. Member Comments

X. Attachments

- a. SART Update
- b. Language Access Considerations for Law Enforcement (April 23rd)
- c. JAG-Countywide Grant Program Documents
- d. North County (April 21st) and School Policing (April 28th) Forum Flyers
- e. Averting Targeted School Violence: A U.S. Secret Service Analysis of Plots Against Schools (April 27th)
- f. 8th Annual Narcotics Conference (April 29th), Broward County Crime Commission
- g. LEPC Bylaws

XI. Adjourn - Next Meeting: May 27, 2021