PALM BEACH COUNTY CRIMINAL JUSTICE COMMISSION

CORRECTIONS TASK FORCE

also sits as the Public Safety Coordinating Council



Palm Beach County Governmental Center McEaddy Conference Room, 12^{TH} Floor 301 North Olive Ave.

WEST PALM BEACH, FLORIDA 33401

HTTP://WWW.PBCGOV.COM/CRIMINALJUSTICE/TASK_FORCE/CORRECTIONS/

WEDNESDAY, OCTOBER 6, 2010; 12:00 P.M.

FINAL AGENDA -

- I. Welcome, opening comments by Chairman, Douglas Duncan
- II. Approval and/or Additions to the Agenda
- III. Approval and/or additions to the September 1, 2010 minutes of the Corrections Task Force/ Public Safety Coordinating Council
- IV. Sunshine Law/Public Records Training, Lenny Berger, County Attorney's Office
- V. Update from CJC Executive Director regarding Board of County Commissioners proposed committee revisions

VI. **Reports**:

- **A.** Jail Population, *Major Kneisley*, *Palm Beach Sheriff's Office* (no printed report)
- **B.** Jail Counselor, *Barry Fondiller, Palm Beach Sheriff's Office (on salmon paper)*
- **C.** Juvenile Detention, *Anthony Flower, DJJ Superintendent (on blue paper)*
- **D.** Pretrial Services, Charles Trotta, Pretrial Services Manager (on grey paper)

VII. **Old Business**

- **A.** Administrative Order revising bond schedule for Misdemeanor Book and Release Program, *Chief Judge Peter Blanc*
- **B.** Discussion on In House Arrest Program expansion for pretrial populations, *Captain Sleeth and Sergeant Lawrence, PBSO*

VIII. New Business

- **A.** Presentation by Court Programs, Inc., on private electronic monitoring program, *Glen Rothbart*
- IX. Additional member and guest comments
- X. **Adjournment** Next Meeting: November 3, 2010; 12:00 P.M.- Government Center, 12th Floor *Please Note: Florida Sunshine Law provides this is a public meeting; all meetings are audio recorded and documents are open to*

Please Note: Florida Sunshine Law provides this is a public meeting; all meetings are audio recorded and documents are open to public inspection.

Lunch will be provided to Task Force participants.